**Homepage: How Are Video Game Developers So Influential?**

**A Video Game Player’s Purpose in Society.**

People want to learn more about things like art for the real world and cutting-edge technology but rarely pay attention to the industry and art behind even the greatest games in history. Why? Video games have long denoted a history of awkward, reclusive, and sometimes troublesome players who are often viewed as introverted and unhelpful to society. Here a different picture is painted to light the real purpose in community these players have in bringing more forms of art to digital museums in almost every living room.

**Cue the Inspirational Quotes!**

Great minds are not reserved for those associated with STEM fields only. Hideo Kojima, Sid Meier, and John Karmack are some of these great minds who not only have completely altered the course for any video game developed after them. Still, many go on to become teachers of the next developers of our time. Questions about what drives a gamer and what makes them important in a world that once turned its nose to the term “nerd” will find clarity in the words of those who inspire gamers all over the world.

**All Are Welcome! Especially Storybook Fans!**

There will be simple presentations showcasing these topics as well as rudimentary “games” that are unfortunately only going to be knock-offs of the originals but still just as optimized and hopefully as fun to keep the interest of the audience. These types of activities will not only entertain but also be purposed to inform with quippy “did you know” facts and will even share a story, like many great games do, from an enthralling beginning to an impressive end.

**Page 1: What Exactly Does the Gaming Industry Have to Offer The Rest of the World?**

**Technology Which Puts NASA to Shame.**

Where will the technology that drives this type of entertainment go from here? Already, games are entering the market from studios like EA and Rockstar Games which push the envelope for photorealistic environments. Many developers watch with eager eyes as playtesting showcases already prove the validity of artificial intelligence application in future gaming products using Unreal Engine. Not to mention the very method of interfacing gamers to their system has blossomed from the rudimentary to downright inspired, allowing accessibility options to all sorts of ailments today.

**Why Are You On My Server?**

When people see the first home page of my website, they will get the appropriate perspective on the gaming community by showcasing the impressive and helpful technologies made possible. Audience viewers can be presented with the abstract perspectives granted by the stories some of our favorite fictional characters live in and the non fiction stories that would make you chuckle. Most importantly, highlighting the increasingly diverse and popular player-bases around the world is the common goal of almost all development teams in the industry, each with their own take on the focus to end borders and create communities.

**Page 2: The Logistics and Help Needed Associated with Video Games.**

**Video Games Make How Much?**

The interactive exercises and fact givers will help peak interest in the already rich history and impact of the video game world. Everybody already has a relationship of some kind or another with video games, which I can use to get past the unnecessary greetings from one gamer to a non-gamer and get straight to the facts and impressive timeline of the video game industry. People already will be looking for information I offer anyway due to the industry’s already impressive feat of gaining a revenue of more than twice Hollywood and the music industries combined! Surely, the future is turning its gaze more attentively to video games.

**The Common Problem Software Engineers Have.**

The words of the great inventors of the industry are still spoken by those who first made them nearly 50 years ago. Those who helped a great work of art along its way that have found employment in another industry are keen to describe how their experiences in the former altered their problem solving in the latter. These quotes, lessons, and communities generated by these great influencers will require their fair share of study. I will also need to study how to add in games like “guess who”, the matching game, and others like them to make the theme more concentric.